

Snap Bean Field Guide

0% Leaf Injury = Level 1

Rating System:

- 1 = 0% injury
- 2 = 1-6% injury
- 3 = 7-25% injury
- 4 = 26-50% injury
- 5 = 51-75% injury (leaf has very small green areas)
- 6 = 76-100% injury (Leaf has no small green areas)



1-6% Leaf Injury = Level 2

Lower end of injury Level



Higher End of Injury Level



7-25% Leaf Injury = Level 3

Lower end of injury Level



Higher End of Injury Level



26-50% Leaf Injury = Level 4

Lower end of injury Level



Higher End of Injury Level



51-75% Leaf Injury = Level 5

Lower end of injury Level



Higher End of Injury Level



76-100% Leaf Injury = Level 6

Lower end of injury Level



Higher End of Injury Level



Snap Bean Injury NOT Ozone Induced



Bean Mosaic



Bean Leaf Hopper Injury



Bean Rust



Bean Rust with Chlorotic Spots



Atypical symptoms of unknown cause but NOT Ozone Injury



Atypical symptoms of unknown cause but NOT Ozone Injury